

HeadcaseGames.com releases *iFist*

Independent studio's debut release for iPhone and iPod Touch

Los Angeles, CA, August 4, 2009 – Headcase Games (www.headcaseGames.com) is pleased to announce the release of *iFist*, their debut iPhone and iPod Touch app, now available for download in the iTunes App Store.

iFist is an addictive and intense arcade experience that combines elements of Rock, Paper, Scissors and the classic electronic game Simon.

The rules of the game are simple. Watch for the sequence of Rock, Paper, Scissors throws and then recall the opposing gestures before time runs out. The quicker your memory, the higher your score. Can you defeat the computer and advance up the online leaderboards?

For more information please refer to our website www.ifist-game.com

About Headcase Games
Headcase Games is a newly-formed independent developer comprised of a small team of industry veterans, whose previous credits include creative development on several popular AAA titles – *Tony Hawk's Pro Skater* series, *Neverwinter Nights 2*, *Alpha Protocol*, *Heroes of Might and Magic IV*, *Caesar III*, *Knights of the Old Republic II*, and several others. They will release a group of titles in the coming months following the initial release of *iFist.*

Contact:

www.headcaseGames.com
info@headcaseGames.com

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